

Zack Bennett

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Education

Purdue University. West Lafayette, IN. Master of Fine Arts, Sound Design for the Performing Arts May 2020

University of Tennessee. Knoxville, TN. Bachelor of Arts, Theatre May 2017

Teaching Experience

Johnson University. Knoxville, TN. School of Communication and Creative Art Adjunct Lecturer 2020-Current

- Courses Taught:
 - Live Production I
 - Provided students with knowledge and hands-on experience to work as a member of a live production team.
 - Covered operational and aesthetic implementation of audio, lighting, rigging, and video systems.
 - Live Production II
 - Instructed students in the design of rigging, audio, video, and lighting systems.
 - Guided students through projects to design audio, video, and lighting systems for live production venues.
 - Studio Recording/Sound Design
 - Taught students how to record spoken word and full bands.
 - Introduced students to DAW and file management to music production.
 - Guided students through scheduling, planning, recording, and mixing a band.
 - Advanced Sound Design
 - Instructed students in the process of selecting equipment for personal studios and professional facilities.
 - Students planned, recorded, edited, and mixed an EP, podcast, and Radio Drama to professional standards.
 - Students created an online portfolio of their work to show potential employers.
 - Sound Design & Audio for Video Postproduction
 - Instructed students inner workings of the audio department on a film set and in postproduction.
 - Students recorded on location and ADR audio in addition to creating foley SFX to re-dub films, TV, and commercials.
 - Instructed students in ADR techniques which they applied to group and individual projects.
 - MIDI Synthesis and Acoustic Analysis
 - Navigated students through projects in MIDI system design, programming, and MIDI communication languages.
 - Provided students with greater understanding of they physics of acoustics, how to best utilize them, and how to identify frequencies and acoustic phenomena by ear.

Graduate Teaching Instructor

- Courses Taught:
 - Introduction To Sound Design And Technology
 - Instructed students in the fundamentals of sound technology including hardware and playback software.
 - Coached students the design process and guided them through the design process of a short story utilizing Qlab, surround sound, and a live performer.
 - Introduction to Sound Studios
 - Instructed students in the necessary hardware and software used in recording studios.
 - Guided students through the processing of producing music and working with talent.
 - Students recreated dialogue, SFX, and music for video such as film, TV, and commercials.
 - Theatre Audio Techniques
 - Assisted the instructor in creating in-class demonstrations of microphone and speaker varieties, absorption, etc.
 - Created class materials and resources for students.
- Mentored Students
 - Provided feedback and support for students as they served in production roles, ensuring that students had the resources and understanding to mount a production.
 - Guided students as they created professional resumes, portfolios, and contacts.
 - Introduced students to potential employers and collaborators and assisted in finding internships.
- Managed and Organized Department Operations
 - Supervised student usage of theatres, recording studio, and associated gear.
 - Created long-term plans for equipment maintenance and upgrades.

Select Professional Productions

***Thoughts of a Colored Man.* Golden Theatre NYC & Baltimore Center Stage** 2019-2021

- Associate Sound Designer of this world premiere and the Broadway premiere.
- Served as a proxy when Designer was away.
- Created drafting and other paperwork to instruct theatre sound staff on installation.
- Supervised tuning and calibration of sound systems.
- Coordinated with theatre staff, assistants, and rental houses.

National Order of the Arrow Conference 2022

August 2022

- Joined the creative team to assist in script development and system design.
- Created content, voice over, and reinforcement for 4 productions in 21,000 seat arena.

Agent 355, On the Exhale. Chautauqua Theatre Company August 2019

- Sound Designed a musical and intimate straight play in rep.
- Designed a system that could be transitioned in under an hour from a rock musical to a straight play.
- Coordinated with scenic and lighting to choreograph a repeatably smooth transition between shows.

BSA National Order of the Arrow Conference. Indiana University August 2018

- Associate Sound Designer for this national event for 7,000 scouts.
- Recorded onsite dialogue for both live shows and video production.
- Supervised installation and calibration of arena sound system in addition to the rental package.
- Trained and oversaw volunteer sound team.

BSA National Jamboree. Summit Scout Reserve. West Virginia July 2017

- Associate Sound Designer for this national event for 40,000 scouts.
- Implemented content from the Sound Designer to fit the needs of the show and directors' visions.
- Coordinated with the creative team, production companies, BSA corporate officers, pyro, Secret Service, and White House Audio/Visual Team.

Select University Productions

Angels in America: Millennium Approaches. Purdue University, West Lafayette, IN Feb 2020

- Sound Designer for this play, supporting the director's vision of a show assailing the audience.
- Modulated and reinforced characters with both live and recorded dialogue.
- Designed transitional and underscore music sourced from Phillip Glass.

She Kills Monsters. Purdue University, West Lafayette, IN April 2019

- Sound Designer for this play, creating magical realism.
- Created live voice modulation for characters.
- Trained operators to use an original sample to create monster sounds in real-time.

Next to Normal. Purdue University, West Lafayette, IN. November 2019

- Sound Designer for this musical which spans multiple genres.
- Trained mixer and programmed console for consistency throughout the show's run.
- Worked with Scenic Designer to create space on stage for full band.

Around the World in 80 Days, Clarence Brown Theatre, Knoxville, TN April 2017

- Associate Sound Designer, serving as a proxy for the designer who worked off-site.
- Communications conduit between Sound Designer and Director.
- Created system to provide Designer with com, live video, and in-room audio remotely.

South Pacific. Clarence Brown Theatre, Knoxville, TN April 2016

- Assistant Sound Designer creating drafting and communicated with other departments to install system.
- Worked as A1 for run of production, supervising sound team and mixing each show.

Professional Employment

Prince Technologies. Knoxville, TN.

August 2020-Present

AV Engineer

- Designed audio, video, and conferencing systems for houses of worship, corporate PR facilities, training rooms, and conference rooms.
- Trained technicians in the installation and programming of systems.
- Created programming files for processing systems.
- Draftsman for system flows, plots, rack layouts, and cable schemes.

Chautauqua Theatre Company. Chautauqua, NY.

Summer 2019

Sound Design Fellow

- Designed three new play workshops.
- Assistant Sound Designer for two MainStage shows.
- Created draftings, tuned systems, and arranged rentals for each production.
- Assisted the Sound Supervisor in the selection of new equipment.

Dollywood Company. Pigeon Forge, TN - Sound Technician.

2014-2018

- Operated lights, sound, and video in multiple shows in venues ranging from 300-1,700 seats.
- Coordinated load-in and out of multiple bands and other traveling acts.

Skills and Certifications

Certifications

- USITT Member
- Dante Level 3 Certified
- Qsys Certified

Software

- Qlab
- Crestron
- Sound
 - Digital Performer
 - Protools
 - Waves
 - Kontakt
 - Reaper
 - Yamaha
 - Biamp
 - Node Red
 - OSC

Projections

- WATCHOUT
- Izodora
- Qlab

Hardware

- Yamaha Consoles
- MOTU
- Midas
- Clear Com
- Networking
- Crestron
- Biamp Systems

Lighting

- Lighting
 - Hog PC
 - ETC
 - Lightronics